

BEDFORD LITTLE LEAGUE
2010 MINOR and MAJOR LEAGUE RULE SUMMARY

RULE 1 – PLAYING TIME (Minors only) - Players must not miss or sit out TWO consecutive innings on defense. Every attempt must be made to ensure that every player gets to start at least every other game.

RULE 2 - BATTING ORDER - (Minors and Majors) - Every player on the roster is placed in rotation and must bat in rotation for the entire game.

RULE 3 - (Minors only) - Limit of five (5) runs per inning or one time through the batting order per inning if the five (5) runs are not reached.

RULE 4 - (Minors and Majors) - Regulation game is six (6) innings. Official game is 4 innings (3½ if the home team is ahead). There is a 10 run mercy rule in effect at the completion of 4 innings or 3 ½ innings if the home team is ahead. **No Inning shall start after 1 hour and 45min from the start of the game. The 1 hour and 45 minute rule is suspended for all playoff games.**

RULE 5 - (Minors and Majors) - Free substitutions shall be permitted with the following exceptions:

- 1.) A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day
- 2.) A player who plays the position of catcher for 4 or more innings (includes any part of four innings; a single pitch constitutes a full inning) may not play the position of pitcher.

RULE 6 - (Minors and Majors) - All male players must wear an athletic supporter and are encouraged to wear a cup. Catchers must wear a cup.

RULE 7 - (Minors and Majors) - Only players can warm up pitchers and they must wear a catcher's helmet, mask and throat protector.

RULE 8 - (Minors and Majors) - **There will be NO on deck batter's box.** The next batter MUST remain on the bench until it is their time to take position in the batter's box. At no time will players on the bench be in possession of a bat.

RULE 9 - (Minors and Majors) - Any runner is out when the runner does not slide or attempt to get around a fielder who is waiting to make the tag (with or without the ball). Note: **The player is automatically out if in the judgment of the Umpire he/she intentionally slides head first, however, a player may dive headfirst back to a bag.**

RULE 10 - (Minors and Majors) - It will be the home team's responsibility to prepare the field that is to rake/drag the infield prior to the game and to line the first and third base lines. Both teams are to rake/drag the field following the game. (A and AA division) - The home team provides the umpires.

RULE 11 - (Minors and Majors) - It is each team's responsibility to clean up their dugout after every game. No food or glass containers are allowed in the dugout.

RULE 12 - (Minors and Majors) - The umpires and both managers will decide if a game should be canceled prior to the start of the game. Once the game starts, the decision to postpone or stop the game will be the sole responsibility of the umpires.

RULE 13 - (Minors and Majors) - Visiting team must occupy the 3rd base dugout and the home team must occupy the 1st base dugout.

RULE 14 – (Minors only) - Stealing is not allowed in AA or A. Stealing is allowed in AAA. Stealing is not allowed when a team is ahead by 6 or more runs. The AA division, at the discretion of and by agreement of the managers, can allow

stealing during the second half of the season. Same rules as AAA will apply.

RULE 15 – (Minors and Majors) - Pitch Counts: The manager must remove the pitcher when said pitcher reaches the limit for his/her age, but the pitcher may remain in the game at another position. Exception: If a pitcher reaches the limit imposed above while facing a batter; the pitcher may continue to pitch until any one of the following conditions occurs:

- 1.) The batter reaches base.
- 2.) The batter is put out.
- 3.) The third out is made to complete the half inning.

- 11 -12 yrs old: 85 pitches per day limit
- 9-10 yrs old: 75 pitches per day limit
- 7-8 yrs old: 50 pitches per day limit

RULE 16 – (Minors and Majors) - Days Rest: Pitchers age 14 and under must adhere to the following rest requirements:

- 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar days of rest are required.

RULE 17 - (Minors and Majors) - Pitchers will have 8 warm up pitches and 20 seconds to deliver the pitch after the catcher returns the ball to him

RULE 18 – Infield fly rule will be in effect, i.e. less than 2 outs, force play at third or home, a fair, routine flyball to the infield, runner is out. This is at the discretion of the umpire except for in Majors.

RULE 19 - (Minors and Majors) - Any player, who leaves the playing field for any purpose other than going to the bathroom or due to an injury shall be ejected from the current game.

RULE 20 - (Minors and Majors) - At the discretion of the manager, a player may be exempted from the mandatory play rule (RULE #1), because of excessive absences from games or practices or because of a disciplinary problem. **(Please review with a board member before taking this action.)**

RULE 21 – It is the responsibility of each manager to forward to the division director the score, pitchers names and pitch counts for their team within 24 hours of the game.

- Majors – Darrel Grande dgrande@elliott-hs.org
- AAA – Dave Zendzian dzendzian@oztekcorp.com
- AA – Troy Spencer tspencer@deloitte.com
- A – Nick Kafejelis nickshell@comcast.net